

27/12/2026

# Pocklington District Beaver Scout Incident Hike

## What is the Incident Hike?

The incident hike is a non-timed hike. The hike is approximately a 3 miles course starting and finishing at Market Weighton Scout Hut, with walking teams being assisted by at least one walking leader who will be responsible for guiding the young people to each base along the route.

Along the route there are 4 incident bases, one run by each group except the hosting group, where tasks and/or incidents are set, with the possibility of 1 to 2 further check point with no incident, most likely road crossing etc, each base should take no longer than 10 minutes. The base must be able to accommodate 2 teams at a time and once the time is up the team needs to be moved along as to not hold up the overall event.

Each team will consist of between 4-6 walkers plus a leader, with the teams being scored at each base for their teamwork and ability to complete the task. A max of 10 points will be up for grabs for both teamwork and ability to complete the task. A total of 80 points can be earned Each team will need to submit to a kit check, yes this means everything out and repacked prior to departure. If the kit check is failed, the team will not be allowed to hike until the problems are resolved.

## Who Can Go?

The hike is open to all Beaver Scouts within our district.

## Cost

The cost for the Hike is £15 per team to cover costs of the day.

# **Timing and Venue**

The teams will set out from the Hall at 10-minute intervals from 10.30am, Groups will be allocated an arrival time of either 10am or 11am. Estimate finish times will also be provided. The 1<sup>st</sup> groups can arrive from 9.45am to have map and kit checks carried out. Allocated timings will be emailed out once team numbers are confirmed.

All base Leaders will need to arrive at Market Weighton Scout Hut for 9.30am, to be allocated their base number and location, bases 1 and 4 will need to have their base up and running by 10 am, bases 2 and 3 will need to have their base up and running by 10.30 am

The 2026 Beaver Scout incident hike will be from Market Weighton Scout Hut, Providence Row, Market Weighton, YO43 3FE. What3Words /// Scrambles.treetops.coconut Saturday 7<sup>th</sup> February 2026

The 2027 incident hike will run from Melbourne Scout Hut on Saturday Date TBC

#### DBS

The Scout Association rules mean that any adult helping with the running of the event (Kit Check, Map Check, Checkpoints, Support Teams etc) MUST have a valid Scout issued disclosure check. Accountability for this rests with the section leader in each group, we will ask you to declare that all adults assisting your group are registered as at least an Occasional Helper (on Compass) and have a valid Scout issued disclosure check.

I will require completed team forms from each colony by Friday 30<sup>th</sup> January 2026, please email the forms to 'peter.kirby@pocklingtondistrictscouts.org.uk'



## Personal Kit

- Packed Inner Layer Shirt Middle layer / Fleece Sweater / Jumper
- Trousers (No Jeans) Cotton trousers are recommended.
- Outer layer Waterproof Jacket
- Rucksack Big enough to hold all the equipment required for the walk
- Waterproof Trousers (optional)
- Boots or walking shoes, wellington boots are acceptable for beaver scouts. (to be worn)
- Gloves
- Hat
- Food and Drinks for Lunch This should consist of food that can be eaten on the move
- Water Bottle (Full) Minimum of half litre of water to be carried
- Whistle Packed in rucksack to avoid misuse! (for emergency use)
- Hi visibility vest (attached to ruck sack)
- Emergency rations High energy foods or min 4 mars bars these are checked at the end!
- Bring a Named bag of clean clothes to be handed in before walking the route.

### Beaver Leader Kit

- 2 x maps for area covering the route
- 2 x compasses
- 2 x map cases (if maps are not laminated)
- 1x watches is necessary for navigation
- Hi visibility vest (attached to ruck sack)
- First Aid kit with items you can use
- 1x mobile phone. This should have what 3 words app installed
- Emergency Shelter, Emergency Bivi Shelter, enough to cover the whole walking team.